



- world
 - camera
 - light
 - 3D Text
 - 3D Text2
 - 3D Text3
 - die
 - die2

world.my first method

world.my first method No parameters create new parameter

No variables create new variable

Loop 123 index from 1 up to (but not including) 7 times incrementing by 1 show simple version

- Loop 123 index_#2 from 1 up to (but not including) 7 times incrementing by 1 show simple version
 - 3D Text set text to int index as a string more...
 - 3D Text2 set text to int index_#2 as a string more...