

## Alice (Learn the instruments)

ADD OBJECTS

Musical Instruments



1. Κάνουμε τα εξής: People-josh και διάφορα μουσικά όργανα από τα

2. Στην περιοχή **Events** **create new event** δημιουργούμε τα παρακάτω events:

When is clicked on **world.my first method** ▾

When is clicked on **bass** ▾, do **josh** ▾ say **Bass guitar** ▾ **more...** ▾ ▾

When is clicked on **bongos** ▾, do **josh** ▾ say **Bongos** ▾ **more...** ▾ ▾

When is clicked on **guiro** ▾, do **josh** ▾ say **Guiro** ▾ **more...** ▾ ▾

When is clicked on **guitar** ▾, do **josh** ▾ say **Guitar** ▾ **more...** ▾ ▾

When is clicked on **horn** ▾, do **josh** ▾ say **Horn** ▾ **more...** ▾ ▾

When is clicked on **keyboard** ▾, do **josh** ▾ say **Keyboard** ▾ **more...** ▾ ▾

When is clicked on **maraca** ▾, do **josh** ▾ say **Maraca** ▾ **more...** ▾ ▾

When is clicked on **sax** ▾, do **josh** ▾ say **Saxophone** ▾ **more...** ▾ ▾

When is clicked on **sitar** ▾, do **josh** ▾ say **Sitar** ▾ **more...** ▾ ▾

When is clicked on **trombone** ▾, do **josh** ▾ say **Trombone** ▾ **more...** ▾ ▾

When is clicked on **trumpet** ▾, do **josh** ▾ say **Trumpet** ▾ **more...** ▾ ▾

3. Προσθέτουμε τα παρακάτω blocks από κώδικα στο **world.my first method**:

**josh** ▾ **say** **Let's lean the musical instruments. Click on any of them...** ▾ **duration = 2 seconds** ▾