



123 x = 1

create new variable

x set value to 10 more...

While x >= 0

3D Text2 set text to int x as a string more...

x set value to (x - 1) more...

cloud set opacity to 1 (100%) more...

cloud.lightning set opacity to 0 (0%) more...

cloud.lightning set opacity to 1 (100%) more...

fireAnimation set opacity to 1 (100%) more...