

<https://education.lego.com/en-us/lessons/spikeessential-quirky-creations/spikeessential-trash-monster-machine#explain>

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01

Sofie has noticed that some of her friends don't throw out their trash after lunch.

02

Sofie thinks if the trash can was more interesting, her friends might remember to throw out their trash.

03

Build the trash-eating monster for Sofie. It'll make throwing out trash more fun.

04 -BI

05

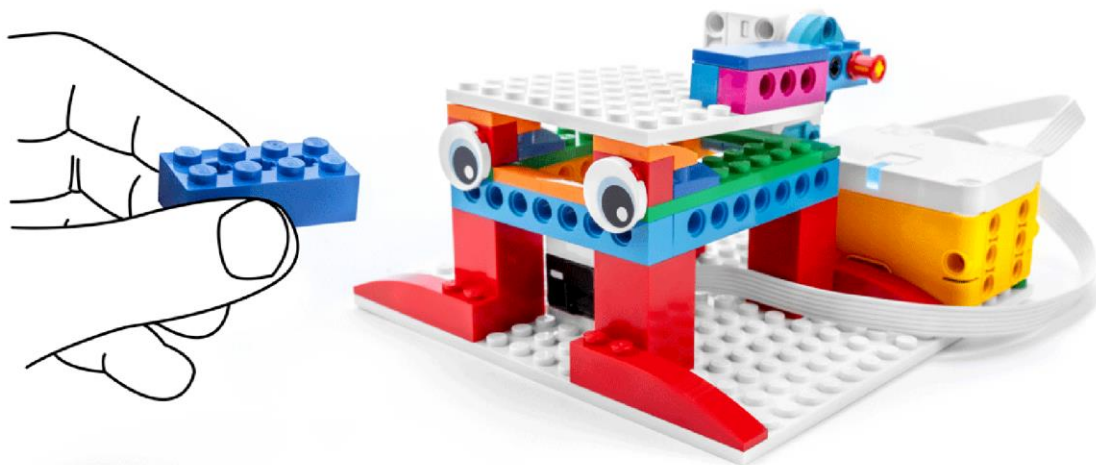
Here's your challenge: create the program that makes the trash-eating monster react to the blue "trash."

06



Create the program. It makes the trash-eating monster react to the blue "trash."

07

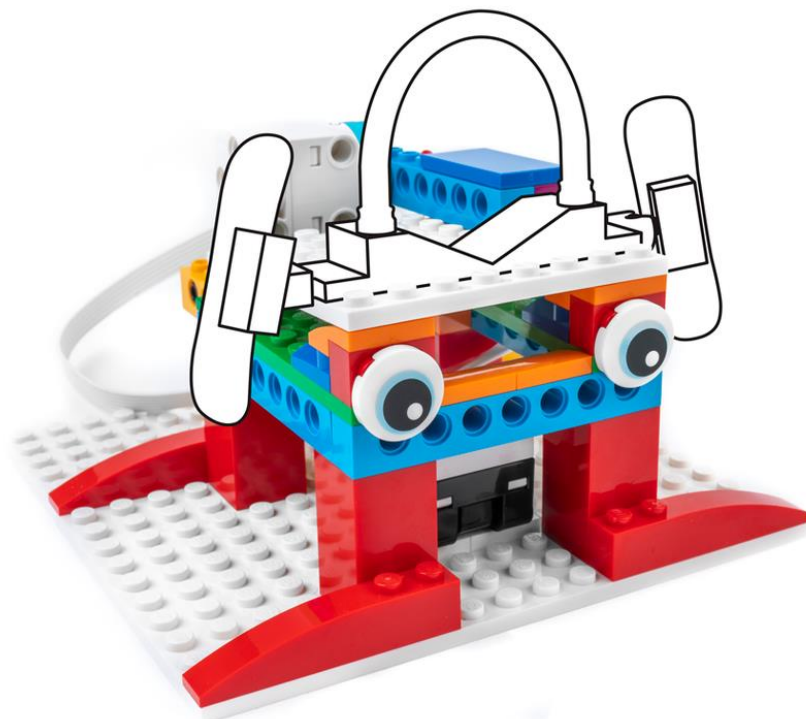


Test your program.

08

Upgrade the program to react to different-colored "trash."

09





Design your own improved trash-eating monster.