
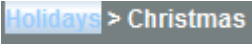


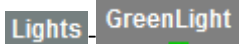
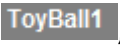

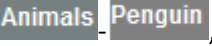
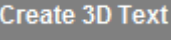


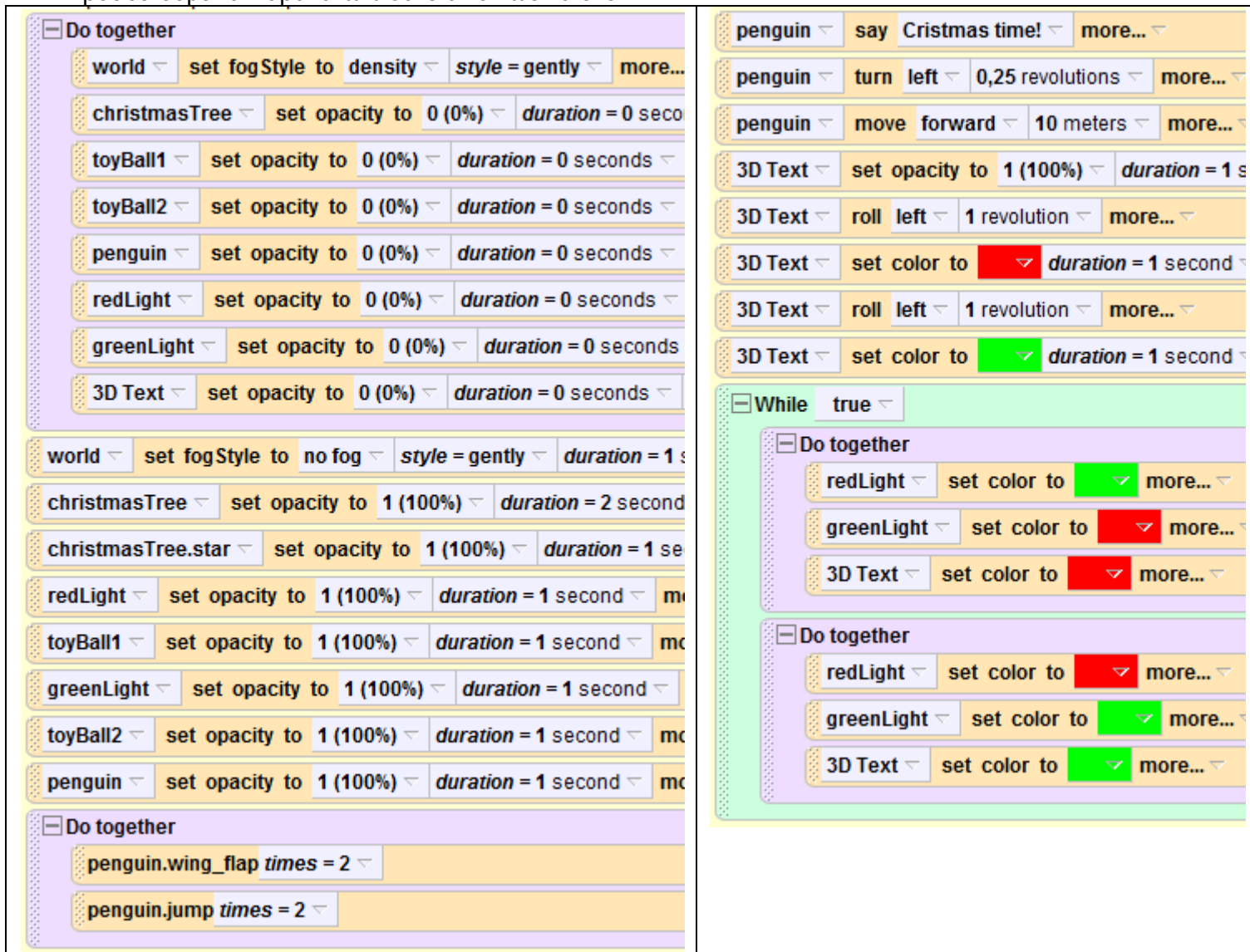


Alice (Christmas)

1. Κάνουμε  τα εξής:          (We wish you a merry crhistmas)
2. Προσθέτουμε τα παρακάτω blocks από κώδικα στο  world.my first method.



The image shows two screenshots of the Alice 3D software's code editor. The left screenshot displays a 'Do together' block containing a sequence of 'set opacity to' blocks for various objects: world, christmasTree, toyBall1, toyBall2, penguin, redLight, greenLight, and 3D Text. Below this is another 'Do together' block with 'set fogStyle to no fog' and 'duration = 1 s'. The right screenshot shows a 'While true' loop containing two 'Do together' blocks. The first 'Do together' block sets the color of redLight to green, greenLight to red, and 3D Text to red. The second 'Do together' block sets the color of redLight to red, greenLight to green, and 3D Text to green. The top of the right screenshot shows a sequence of actions for the penguin: say 'Cristmas time!', turn left 0,25 revolutions, and move forward 10 meters. Below these are several '3D Text' blocks with 'roll left 1 revolution' and 'set color to' (red and green) actions.